

B Box 9 C. The walk has a magical and enchanting component. Walking down the road you found a gate in the middle of it. To open the gate, you need to think and discover what are the common values/ characteristics in your team, what make you all look like, but also what make you different.

Box 10 C. You continued the road by foot. You have reached the question box. In order to continue the game, you have to answer to at least one question from the next 4 questions (you can choose whatever question you want): What is cultural diversity? What is discrimination? How many types of discrimination do you know? What are the negative effects of putting labels and make stereotypes?

Box 11 C. On your way, out of nowhere a person appeared and joined you. He asks you what is your mission, and what you expect to discover on the road. Discuss in your team for 3 minutes what you want to do in this journey of discoveries and present it in the plenary in one minute - choose a leader that will present in plenary the summary of your discussions.

Box 12 C. On your magical journey you found a bench. Sit on it and get ready to give answers, because you are in the answering box. Provide at least 5 examples on how a country or ethnicity can express its cultural diversity.

Box 13 C. You have the pleasure to be on box 13C, the bonus round. If you do this bonus round you will be able to advance directly to box 16C.

Imagine that you are at a party, where a conflict linked to cultural diversity appeared. Discuss in your team to create the details of the conflict and find realistic solution on how you can solve it.

Using the role play, simulate the conflict and its solutions in plenary (4 minutes).

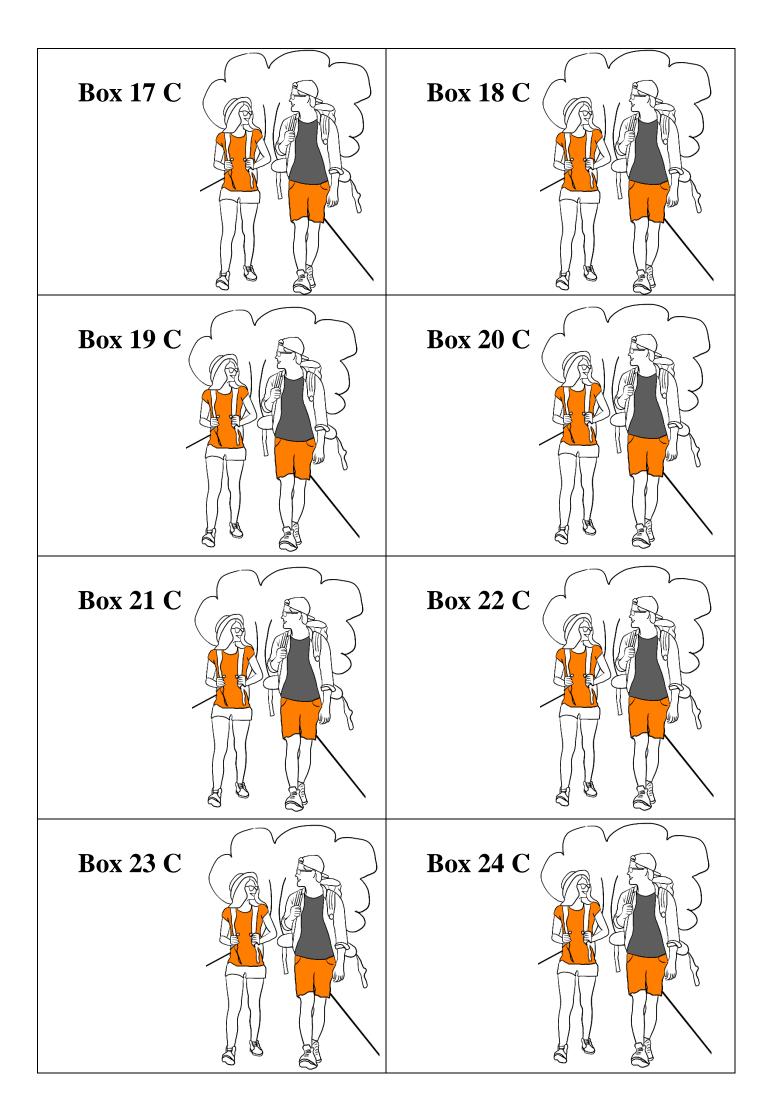
Box 14 C. On your magical journey, you find a bench and you sit on it. Choose 2 people who will draw on a piece of paper something that the rest of the team will have to guess.

Box 15 C. You have reached an enchanted garden and you will spend some time in it. It is a spectacular garden where you will take part in a grandiose party, a party of diversity.

Discuss in your team for 5 minutes, then describe and reproduce in a role play what you see in the imaginary party. Choose a storyteller, a person who will describe what the rest of the team will play. The storyteller should describe the sensations, smells, clothes, habits and so on.

The persons who plays the roles are not allowed to speak.

Box 16 C. On your way, you passed through numerous villages / tribes, where you had the opportunity to know many cultures. Give examples of the elements of a culture, things we don't easily see, the deep culture.



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Box 17 C. You are thirsty and you want to drink water from the fountain on the road. It has a secret code, in order to use it, you have to guess the password. The password is a word that describes cultural diversity. If you can't guess, the facilitator will give you maximum 2 clues to help you guess. Each clue will make you lose a point, so next time you will roll the dice you will go as far the dice says, minus the number of clues you received.	Box 18 C. You stop on your way to seat next to a few people are talking. Together with your travel companions, you will have to discuss freely in plenary and give at least 5 examples where cultural diversity is very common in community. How do they use this diversity to their advantage? You will have 5 minutes to discuss.
Box 19 C. We know that lack of sufficient information about other cultures makes us have preconceptions. Together with your colleagues, think and discuss at least one solution on how young people can have enough information that could help them eliminate preconceptions. Create/ find the solution and think about its effects. You will have to present the solution to the big group. You can do this either by establishing a leader from the team that will have to present the ideas or by playing a role play. Choose how you will do it and present it in 3 minutes.	Box 20 C. You took a path that will bring you directly to number 9, where you will find the bag you forgot.
Box 21 C. Take a break! You need to stop because a train will soon pass. Take this opportunity to admire the surroundings and rest.	Box 22 C. You thought you were about to continue the game, but apparently you are not. Rest and stay a turn (next time when is your turn to roll the dice you are not allowed too, pass the turn to the next team).
Box 23 C. You stop at a water spring in the forest to drink water. Metaphorically speaking, with what should our society needs to be watered in order to increase cultural diversity and social inclusion (in order to promote and develop them).	Box 24 C. On your way you meet a group of people talking. You stop and have a constructive discussion with them. If you were to resume your discussion in one phrase, what would it sound like? The phrase should contain the following words: inclusion, diversity, tolerance.